



**GOVERNOR
STIRLING**
SENIOR HIGH SCHOOL

2018 Year 8 Electives Selections

All students study: English, Maths, Science, HaSS, Language and Health.

Continuing programs: Students are expected to continue Specialist Engineering, Specialist Artsmedia, Music, Specialist Football, Netball or Physical Education.

Number every box in order of preference (use all numbers 1 to 9, where 1 is your favourite).

The Arts:	Cost	Number:	Technologies:	Cost	Number:
Art	\$ 45		Food	\$ 60	
Drama	\$ 40		Textiles	\$ 55	
Dance	\$ 60		Applied Engineering	\$ 40	
Media	\$ 60		Business	\$ 20	
			Information Technology	\$ 20	

Costs shown in **RED** are considered High Cost, and require payment before **Friday, Sept 22, 2017** (Last day Term 3).

Student Name:	
Parent/Guardian Name & Signature:	Date:
What job are you interested in for after school?	

Return this page only

Yr8 Elective Course Descriptions and Costs – See all pages.

Art \$45

In this course students will undertake projects in Drawing, Painting, Printmaking, Ceramics and Sculpture, which will develop their skills and understanding of Art. Students will be encouraged to explore ideas about the world, culture, society and themselves in order to create original and creative art works. Students will undertake visual analysis and research tasks to develop their visual literacy skills and promote meaningful creative production.

Drama \$40

Students are provided with the opportunity to explore a combination of drama elements, incorporating both written and practical skills. Studies may include scripted work, puppetry, stage designs, costuming, make-up stage management and theatre management. There is a performance and literacy component for this course.

Dance \$60

Students will enjoy being exposed to a number of styles of dance in a supportive and fun environment. There is an expectation that students will participate in extra-curricular activities as well as the annual dance night. There is also a written literacy based component for this course.

Media \$60

This course is a hands-on practical course focusing on media technologies and practices. Students will develop skills to understand and then create their own media works, such as film, television, print media and radio.

Food \$60

This course involves students planning and preparing food for social occasions and developing their skills in more specialised food preparation. In the second part of the course students will explore job opportunities in the production and selling of food. They will be involved in many decision making situations (in relation to food) that will assist them in their future lives.

Textiles \$55

In this course you will improve your knowledge and skills using a sewing machine. You will use a variety of fabrics to produce items for use at home and to wear. You will learn to use new technologies and products. Students may need to purchase some fabrics and accessories, depending on their design choices.

Applied Engineering \$40

In this course students will be given opportunities to safely construct projects using a limited range of materials through practical and theoretical exercises. Students are taught to use basic hand tools and machines throughout this course; students will also draw and interpret technical drawings. This course is designed to better prepare students to pursue applied engineering in further years of schooling.

Business \$20

This course introduces you to key concepts of marketing and identifying different promotional activities applied to reach a target audience of a small business enterprise. You will have the opportunity to develop and run your own small business enterprise. You will further develop creative and innovative marketing strategies applying digital technology in their designs utilising Ms Office Software. Students will develop: knowledge and understanding of consumer, financial, business, legal and employment matters skills in decision-making and problem-solving in relation to consumer, financial, business, legal and employment issues skills in effective research and communication skills in working independently and collaboratively.

Information Technology \$20

The course offers an opportunity for students to be creative, to explore and to apply a variety of forms of digital technology applications to further develop their computing skills. This includes game design, computer architecture, networking, basic programming and cyber citizenship.

Payment is required; please take note of costs when selecting course options as some options are more expensive than others. You are welcome to discuss a payment plan with the school's Business Manager if required.

Non-payment may result in the option being cancelled or the placement being withdrawn.

-----END-----